



## Terms & Conditions

- An advance payment of 20 percent of the final leasing price is to be paid for bookings earlier than two weeks before arrival. The whole leasing price is to be paid in advance for short-term bookings.
- In case of timely cancellation of the leasing unit through the leaser the advance payment will be reimbursed or respectively be offset against the cancellation fees.
- Cancellation fees:
  - Cancellations up to 28 days prior to beginning of lease: free of charge
  - From the 27<sup>th</sup> day prior to begin of leasing: 20% of the total leasing price
  - From the 15<sup>th</sup> day: 40% of the total leasing price
  - From the 10<sup>th</sup> day: 60% of the total leasing price
  - From the 5<sup>th</sup> day: 80% of the total leasing price
  - From the 3<sup>rd</sup> day: 100% of the total leasing price
- The leasing price is to be paid in advance via bank transfer. Cash payment and payment via EC-Maestro-Card (debit) can be arranged for the key hand-over upon the day of arrival.
- Special prices:
  - 2017-11-24 until 2017-12-16 +10%
  - 2017-12-17 until 2018-01-07 +20%
  - 2018-02-07 until 2018-02-14 +10%
  - 2018-04-27 until 2018-05-01 +10%
  - 2018-07-12 until 2018-07-23 +20%
  - 2018-08-23 until 2018-08-26 +10%
- For the abbey gate's apartments we impose the following deposits:
 

Apartment "1/Wasser" (Water):	€ 150,00
Apartment "2/Reiten & Fahren" (Riding & Driving):	€ 150,00
Apartment "3/1644":	€ 100,00
Apartment "4/Printen":	€ 150,00
Apartment "5/Jakobsweg" (Way of St. James):	€ 100,00
Apartment "6/Musica":	€ 300,00
Abbey Gate complete:	€ 500,00

The deposit will be withheld in cases of severe damage and/or dirtiness of the leasing unit.
- Animals are not allowed.
- The minimum duration of booking is two nights.
- The reservation applies until 11 o'clock of the last booking date. In case of later departure we calculate one overnight stay additionally.
- The general manager Ms. Birgit vom Felde exercises unlimited property rights.

Status of September 1<sup>st</sup> 2017